Data Dictionary

The Use of Force data provided by the BPD is at the subject/incident level for 2012 through 2018. Each row represents one subject during one use of force incident. One use of force incident may involve multiple subjects. *NA* indicates the data is missing, unless otherwise noted. If you have any questions, please contact Nancy Stetson, BPD's Crime Data Analyst, at nstetson@bpdvt.org.

Variable	Туре	Description
incident_number	character	Identification number for a police incident. The first two digits represent the year, the next
		two the department (BU).
		Example: 18BU001234
call_type	character	Characterizes the nature of the incident, generally classified as the most serious offense
		investigated. If an incident number was recorded incorrectly, it may be missing.
date	date	Format: year-month-day hour:minute:second
bpd_area	character	The Burlington Police Department divides the city into five lettered areas, A through E. Each area roughly corresponds to existing city neighborhoods: New North End, Old North End, University/Northern Hill Section, Downtown, and South End. A shapefile of the areas is available on request.
		Range: A - E
officers_involved	number	Count of officers involved in the use of force against the subject. Range: 1- 7
Subject Variables		
subject_id	character	Random number generated to mark subjects involved in use of force in the form of "Subject 123".
race	character	Category for race, generally as perceived by officer.
age	number	Age of subject in years.
		Range: 7 - 83
		Mean: 35
gender	character	Category for gender.
subject_mh	logical	A binary flag for a subject's perceived mental state, indicating when an officer believes a
subject_alcohol		subject is under the influence of drugs or alcohol or mentally/emotionally disturbed.
subject_drug		

Types of Force Used

Flags for types of force used against a subject during an incident. Multiple types of force may be used in any given incident. TRUE indicates that type of force was used at least once during the incident against the subject.

physical_emptyhand	logical	Physical force or empty hand techniques.
oc_spray_display	logical	OC spray displayed.
oc_spray	logical	OC spray deployed.
taser_displayed	logical	Taser displayed.
taser	logical	Taser deployed, including multiple types of Tasers (a drive stun, probes discharged, etc).
firearm_pointed	logical	Firearm pointed at subject.
firearm_fired	logical	Firearm fired.

Types of Subject Resistance

Flags for types of subject resistance during an incident. Multiple types of resistance may be used in any given incident. TRUE indicates that type of resistance was used at least once during the incident.

sub_refused_commands	logical	Subject refused to follow officer's commands.
sub_walk_ran	logical	Subject walked or ran away from officer during incident.
sub_threats	logical	Subject verbalized threats to officer.
sub_escape	logical	Subject escaped from detention.
sub_assault_cues	logical	Subject displayed pre-assault cues, such as fist clenching or target glancing.
sub_passive	logical	Subject failed to comply with officer.
sub_active	logical	Subject actively resisted compliance with officer, for example by tensing or pulling arm
		away.

logical	Subject assaulted officer.
logical	Subject used weapon against officer.
logical	Indicates that the use of force incident resulted in an arrest of that subject.
character	The most serious charge when a subject is arrested during the incident, if the charge is available.
logical	Indicates whether an officer was injured during the incident.
logical	Indicates whether a subject was injured during the incident.
character	Indicates whether a subject was medically monitored after the incident, including evaluation at the scene, transport to the hospital, or admitted to the hospital.
	logical logical character logical logical